**Title of the Project**

Name and PRNNO of the group members separated by comma

Department of Engineering, Sciences and Humanities (DESH)

*Abstract*—It represents a summarized report of the complete project in a very concise and informative format covering the problem statement, main objective and aim of the project, and methodologies implemented.

Keywords—component, formatting, style, styling, insert (key words)

# Introduction

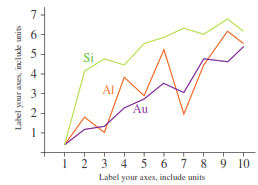
This chapter should contain detailed description of the problem statement, objectives and aim of the project, the background information, including the processes and methods used, methodology implemented for problem solving and the outlines of the results and future scope of the project.

# Implementation details

This chapter describes the overall in-depth information about the project. It should involve the basic theoretical information about each and every module / feature of the project, category of the project (Website / Gaming application / Mobile application / Desktop application…), Tools / platform, front end-backend software requirement, etc.

Include Algorithms, Flowcharts and Pseudo code describing the various modules of the project, block diagrams, software implementation, and so on.

Insert figures and tables after they are cited in the text. Use the abbreviation “Fig. 1”, even at the beginning of a sentence.Figure captions should be below the figures; table heads should appear above the tables, as shown below.



1. Example of a figure caption. (*figure caption*)
2. Table Type Styles

| Column Head | Column Head | | |
| --- | --- | --- | --- |
| Table column subhead | Subhead | Subhead |
| contents |  |  |  |

# Results and discussion

The results and findings of the project should be included and discussed in this section. You can include Screenshots with data covering different test cases, validations performed, calculations / statistics / analysis derived from the data. If it is gaming application then include screenshots covering different levels of game, etc.

# Conclusion and Future Scope

The conclusion summarizes the whole report by highlighting all the chapters and their significance and the importance of the project and about the achievements. Also discuss about the constraints of the project.

The Future scope should discuss the modules / features that can be implemented in future or migration to other platforms / tools / languages for better performance or results.

##### References

List all the books, research papers, websites, etc. that you referred while writing this report in the following format:

1. G. Eason, B. Noble, and I. N. Sneddon, “On certain integrals of Lipschitz-Hankel type involving products of Bessel functions,” Phil. Trans. Roy. Soc. London, vol. A247, pp. 529–551, April 1955. *(references)*
2. J. Clerk Maxwell, A Treatise on Electricity and Magnetism, 3rd ed., vol. 2. Oxford: Clarendon, 1892, pp.68–73.

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